MDOC NSL Event 6 Marple

27th January 2026

Venue: The Railway, 223 Stockport Rd, Rose Hill, Marple, Stockport SK6 6EN. This adjacent to the Rose Hill train station.

What 3 words ///judges.informal.appointed

I've just been told that it is certain there will still be a 3-way temporary traffic light operating immediately outside the pub causing mayhem from school time onwards. The pub is called the Railway because it is adjacent to Rose Hill Marple train station. But if you are driving and it is possible, it may be better to come into Marple from Marple Bridge or High Lane as the worst holdups will be along Stockport Road travelling East. Don't panic if you get stuck – we won't be closing down the event until we're confident no-one else is on the way !! Ring 07944882798 (John) if you are worried.

The pub has a good-sized car park, entrance on Railway Rd. Please be aware of competitors running in and out of the car park!

Parking is also available at Rose Hill Railway Station (entrance next left after pub car park) and further down Railway Rd in marked bays.

We have been allocated the front room, to the left upon entering through the front door. There is ample room here for bag-drops and Registration.

The Event

The event uses both traditional pen/paper and MapRun phone app methods to record the controls visited. For information on using the MapRun app on your phone or watch please refer to the MDOC website. QR codes for finding the event on your device are given below.

Start and Finish

The Safety Check / Pre-start is inside the pub, close to the back entrance.

You MUST visit the pre-start first to clear/check your dibber and to record your name with the official.

The start is located on the veranda adjacent to the car park at the side of the pub. It is recommended that you don't press "go to start" until you reach this point as it may go off inside the pub.

Once you have a signal the starter will give you your map and ask you to dib the start box.

There are 70 control locations numbered 20 through to 89. Points awarded for a control will be the first digit multiplied by 10.

The finish is at the steps separating the car park from the veranda. Make sure you dib the SI box first, before making sure you get a finish beep on your phone.

Penalties for lateness will be 1 point for every 1 second (60 points per minute).

Upon return please get ticked off the safety list at pre-start before going to registration to download.

The Area

Marple is a small town with a mix of housing estates, a central shopping area, precinct and small park, a disused railway (the Middlewood Way), and a couple of canals. The estate closest to the pub has an intricate path network; the canals have limited crossing points; the map generally slopes upwards to the South and East from the pub. There's a sizeable chunk of Out Of Bounds in the central park where a new Civic Centre is under construction – this is easily circumvented. Crossing points - either light-controlled pedestrian crossings or simple traffic islands - are marked on the map and it is recommended you use these.

There is a light-operated pedestrian crossing immediately outside the pub. This should be used if crossing Stockport Road at this point. Please take account of this when finishing the course.

It should be assumed that footpaths are unlit unless otherwise stated.

Barcodes for MapRun events:

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