Bramhall/Cheadle Hulme NSL 26/01/2023

Final Details

Venue

The Governor's House, 43, Ravenoak Road, Cheadle Hulme, SK8 7EQ

What3words ///flames.flats.seat

The Governor's House is accessed off Ravenoak Road just north of the roundabout at the junction with Ack Lane West and Church Road. The pub has a large car park with over 50 designated spaces. Additional parking, if necessary, can be found along Church Road. Please do not park on Ravenoak Road in the vicinity of the pub. Also note that the adjacent car park, the one accessed directly off the roundabout, is a private car park for customers of the Church Inn opposite.

The pub is a commodious Green King establishment with an extensive menu and a range of Guest beers which included Timothy Taylor's Landlord at the last visit. Those wishing to eat should order from the menu and pay before they run. See link for food selection <u>Pub Menu</u>.

Event Details

The mapped area is gently undulating with no significant hills except in the vicinity of Bramhall Green in the north-east corner. Within the confines of the map there are rural pathways through Bramhall Park, Carr Woods and Bramhall Park Golf Course. These are unlit and tricky to navigate and, while they have not been marked out of bounds, they are unlikely to offer any advantage.

The main hazard for runners is vehicle traffic, particularly in the early evening and along the main brown roads. Pedestrian crossings and locations of traffic islands have been marked with the crossing symbol. There are further crossing points at all four roundabouts on the map where the symbol has been omitted for clarity. Use of these is not compulsory except in the instance below.

For your own safety, if you intend to cross Ravenoak Road at the start of your run, please do so by means of the traffic islands at the Church Road/ Ravenoak Road roundabout. Do not run directly across the main road on leaving the pub car park.

Start Procedure for those using the MapRun app.

- Register, pay and collect your clue sheet.
- Make sure you have your dibber, head torch, timer, high- vis gear and a pen for writing answers on the clue sheet.
- If you haven't already done so:

Select MapRun6 on your phone

Select Event/UK/Manchester/NSL/then Bramhall 40, 60 or 75 as appropriate

Do not select "GO TO START" at this stage

Note that, on the Entry System the event has been named Cheadle Hulme whereas, within MapRun the events are called Bramhall

- When you are ready, leave the pub by the SIDE door and go to the Pre-start table.
- Clear and check your dibber and sign off with the official..
- Now press "GO TO START", move towards the open area and wait for your phone signal.
- As soon as it beeps, go to the start table, dib the start box, collect your map and go.

The Finish is towards the rear of car-park by O marker. Dib the finish box & wait for the beep on your phone.

Your event time will be based on your SI card readings, not your MapRun elapsed time.

Finally go back to the pre-start table and sign out so that we know you have returned.

Course Download QR Codes

The 40 minute course

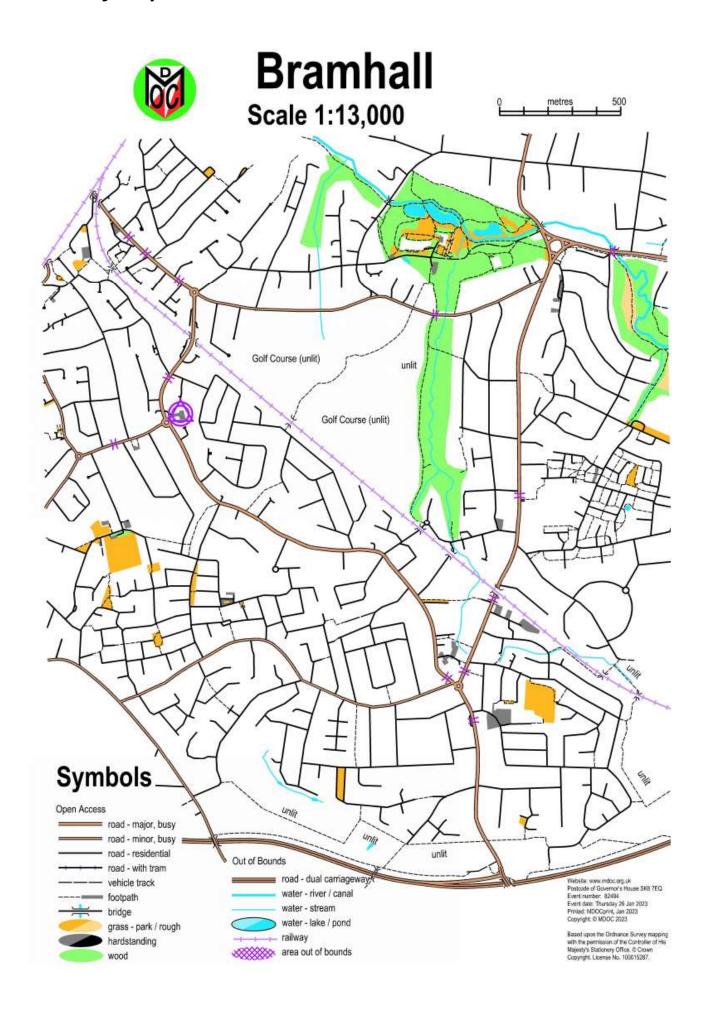


The 60 minute course



The 75 minute course





MDOC NIGHT STREET LEAGUE: Safety Notice (2022/23)

COVID-19: British Orienteering's Code of Conduct (current version dated August 2021) must be observed by all participants. In particular:

- You must not attend an event if you have any COVID-19 symptoms, or are currently required to self-isolate
- Be mindful of others who wish to observe social distancing.

We will review our event safety arrangements should the Code of Conduct or Government Guidance be updated and inform NSL participants accordingly.

In case of injury:

- Ring the Emergency number on your Answer Sheet. Also, when necessary, ring 999.
- Give current location (e.g. nearest control number) if you need to be picked up.
- State if you need to be taken direct to A&E or to the Finish.

General Notes:

- 1. All competitors MUST wear a high-visibility top.
- 2. Under 16s MUST be accompanied (rather than shadowed) by an adult.
- 3. You will need a torch and, depending on the terrain and the absence of street lighting, the Planner/Organiser may recommend that you carry a back-up light and means of summoning help (e.g. a whistle).
- 4. In case of Emergency, you are recommended to carry a mobile phone. Many modern phones have a Torch App which could be used as a back-up light.

 But use it discreetly so as not to attract attention and potential mugging.
- Dress according to the weather conditions (rain/hail/cold).
- 6. You may like to carry a compass.
- 7. Take care crossing roads, tramlines and railway lines even when racing to the finish!
- 8. A person running across a road in such a way as to cause a road user to swerve, thereby causing injury to someone else (the driver or another pedestrian), is likely to be held responsible in that their actions caused the incident.
- 9. A person running around a 'blind' street corner is responsible for not colliding with another pedestrian so please run wide around corners.
- 10. Take care on slippery surfaces and uneven ground; depending on the terrain, the Planner/Organiser may recommend trail shoes.
- 11. When sharing the pavement or towpath with others "Share the Space, Drop your Pace".
- 12. Give dogs a wide berth.
- **13.** Take care carrying your pencil/pen to avoid injury.

Existing Medical Conditions

 If you wish, please make the Planner/Organiser aware of an existing medical condition. The information will be passed to the Series Co-ordinator and kept in confidence.