

Final Details for NSL New Mills

Thursday 26th February 2026

Venue

A new venue for NSL: **Millers Bar at New Mills Football Club**. Church Lane, New Mills, High Peak, SK22 4NP.

Parking

Millers Bar has a large free car park with space for around 80 cars. The entrance is unlit – look for it on the right immediately after the football club, if you've turned into Church Lane off the main road to Hayfield.

The entry road is about 150m long and fairly dark – keep going past the fenced bus storage yard and you'll get there. Watch out for the protruding metal barrier on the left when you leave – it's just before you exit onto Church Lane.

On street parking is available on Church Lane and the surrounding area.

Food and drink

Millers is a brilliant venue – a roomy sports bar with beers starting from under £5 a pint. They can even mix you a cocktail if you want to celebrate the final qualifying race of the season in style!

They're thrilled to host us and they're a volunteer-run venue, so please stay and enjoy if you can.

Food is **beef or vegetarian lasagne for £10 – please pre-order by midnight on Sunday 22nd**.

They'll probably be able to rustle something up for anyone deciding on the day, but don't rely on that.

They're hoping to also have sweet treats to buy for not much money.

Non standard controls

The Torrs park under the town offers 3D fun but is lamentably short on conventional street furniture. I've had to use some non-standard controls down here. It's well worth a visit, full of objects from New Mills' industrial past and the Gritstone walls where mountaineer Pete Boardman honed his skills prior to disappearing on Everest's Northeast Ridge in 1982. Admittedly you won't have time to admire any of this properly on the night.

The area

New Mills is a small town from the industrial revolution, crossed by a canal, a river and the Sett Valley trail. Some footpaths, particularly around the Market Street and High Street have hard to spot entrances/exits. ALL footpaths should be considered to be rough, uneven and probably unlit (they aren't all, but it's a good rule of thumb). The north-west sector of the map offers fine opportunities to get in some ascent but it's perfectly possible to have a nice run round the rest of the map without too much climb.

The main roads, particularly Albion/Church/Low Leighton Road (the road to Hayfield) and Union Road can be busy – crossing points will be marked and it's recommended but not mandatory you use them.

Start and Finish

The **pre-start** will be at one of the tables outside the bar. Please ensure you visit the pre-start, to be checked out **and** checked back in when you finish.

The **start** is the pedestrian gate out of the football club onto Church Lane.

The **finish** is near the pre-start. The quickest way to finish is to come back through the pedestrian gate. You can also enter the footie club grounds by the vehicle gate and run through the car park. There are no controls in the club grounds though.

Don't forget to punch the start and finish – MapRun timing isn't used.

MapRun

As usual, this is a MapRun event, with a paper-based backup answer sheet. If you visit a control which doesn't beep, you must use the paper answer sheet to confirm you were there.

Controls, points and penalties

This event has controls with values from 20-80. As usual the first digit determines the points scored, e.g. control 43 = 40 points. The penalties for lateness at this event are a relatively generous **1 point every 2 seconds**.

Finally, we hope you have a really enjoyable night!

Clare and Rik Griffin (with thanks to Fiona Millington for course checking and helpful suggestions)