

Coronation Special - Town & Country Summer Spunch - Royal Bollington - Sunday 7 May

Final Details V2 - PLEASE READ

Summary

- Everything at Adelphi Mill, Bollington. Registration from 1000. Start window 1045 to 1130
- This is not your regular Spunch! It is a Spunch befitting a new King. Different format courses and a quirky hybrid map in a perfect town & country setting!
- 4 scatter course lengths to choose from. On MapRun Select Event: UK/Manchester/Spunch/Coronation Get12 or Get20 or Get30 or Get50
- Bring outdoor chairs, table, & picnic for post-event "street-party"(?!). If the weather is nice, it is a surprisingly pleasant spot to spend an hour or two with a picnic.
- Coronation themed charity cake stall with cakes (£1) and cold drinks (£1)

Event Centre

Parking, toilets, registration, start, finish, VAR, charity cake stall and picnic space are all at the Adelphi Mill, Grimshaw Lane, Bollington, SK10 5JB. <https://what3words.com/door.trio.bubble>

It is about 5k north of Macclesfield. Take the B5091 east into Bollington from the roundabout on the A523. Opposite the Tesco store, turn right onto Grimshaw Lane, Adelphi Mill is the last entrance on the right before the Canal Bridge (Traffic Lights). It will not be signed. Adelphi Group Ltd can be found on Google Maps.

Parking

After turning into the Mill car park, please park as directed by the car parking official(s) in hi-vis. Please move slowly and take care around the Mill car park, there will be pedestrians on their way to/from registration, start and finish. There is plenty of parking on site.

Please share transport wherever possible, arrive early and park legally and safely.

If you are running late don't panic - we will give you a late start within reason!

Public Transport: Macclesfield Railway station is 5k from the event centre. If you wish to come by train please contact Andy Thornton in advance and we will try to get you picked up & dropped off.

Toilets

Thanks to AW Muscle & Fitness Gym, for allowing us to use their loos!

They are at the south end of the Mill complex adjacent to the car parking.

Go into the Gym down the corridor and say hi to Owen on Reception who will point you to the loos.

YOU MUST NOT TAKE ANY MUD INTO THE GYM. REMOVE ANY MUDDY SHOES AT THE DOOR

Event Format

The event is a scatter score event using a specially produced part Town and part Country map.

In a break with tradition, a PDF of the map showing all controls will be published to all those entered at 1800 on Saturday 6 May allowing you to (optionally) agonise over potential routes before you start on Sunday morning. If you determine the optimum route for you, I suggest you keep it to yourself!

There are 4 courses to choose from. You can decide which course to do on the day - they all use the same map. For each course you are required to choose and visit the relevant number of checkpoints for your course. Eg. GET12 - means visit any 12 checkpoints from the 60+ available. The objective being to visit the required number of checkpoints and return to the finish in the fastest time. The checkpoints can be visited in any order. The start and finish do not count as checkpoints. You will need to visit the required number of checkpoints in order to record a valid, competitive result.

For all courses it is likely that you will have to visit at least some checkpoints in both Town and Country in order to be crowned champion!

- GET12 (optimum route 4-5km)
- GET20 (8-9km)
- GET30 (12-13km)

- GET50 (19-21km)

These are (probably) about the optimum distances you will actually cover, and the terrain underfoot offers fast running / walking both in town and country. You may do a little less or more depending on your route choice and execution. The amount of ascent should be no more than 2-3% of the course length. **The shorter courses can be done without needing to visit the bigger hills.**

The GET50 course in particular will be physically challenging at around 20k with 500m+ of ascent. Please consider carrying food & drink if doing this course.

Please choose a course length that you are likely to be able to complete by 1330 latest. (So if you expect to take more than 2 hours please go for an early start time!)

The Map

The A3 map is a unique fusion of an enlarged and enhanced extract of the Ordnance Survey (OS) Explorer map (for the countryside) and a simplified OpenOrienteering (OO) street map (for the town). This provides the best type of available map for each part of the area, and it is (almost) seamless.

Some of you may not be familiar with the Street O map format. A simple legend will be provided on the map, and you will be able to review the map in advance when it is published at 1800 on Saturday evening. If you have any questions about the map, please ask at Registration.

Neither the OS part of the map, nor the OO street map have been subject to a rigorous (orienteering mapmaker's) survey so you may encounter slight inaccuracies here and there - use your powers of interpretation!

There are no flags or markers at the checkpoints, and nor is there a description sheet as all checkpoints are at (or very near to) a self-evident feature (e.g. junction, footbridge, field corner etc) on the map. A few checkpoints may have descriptions printed on the map for added clarity.

You will be issued with a waterproof A3 map. A compass may be useful (but not mandatory). You won't need a dibber, or pencil or any description sheet.

In the countryside using the OS part of the map, you must stay on the rights of way as shown on the map - you must not take "illegal" short-cuts or trespass across fields or other private land where there is no public right of way. You must not cross walls and fences other than at recognised stiles & gates etc. Nor must you use routes which are marked as prohibited. If you are in any doubt about interpreting the map, please ask or look at the OS legend here: <https://www.ordnancesurvey.co.uk/documents/25k-raster-legend.pdf>

MapRun App

The MapRun app will be used for start and finish timing, recording visits to checkpoints and results production. In order to feature in the results you will need to have the MapRun (V7) app on your smartphone (MapRunG for Garmin users). Your phone or Garmin should "beep" at each checkpoint (if you are in the right place!). If you are using a Garmin, please also carry your mobile phone for safety reasons.

If you previously used MapRun6 you should replace it with the new version which is just called MapRun!

Whilst you are at home, before you come to the event:

- Ensure you have the app loaded on your device and your user name details entered
- Ensure your device battery is well charged
- "Select Event" from the MapRun home screen on the app and download the **UK/Manchester/Spunch/Coronation Get10 or Get20 or Get30 or Get50** event

-Also I recommend going to "Options and Settings" from the MapRun home screen and checking 2 settings. 1. Check that the "Hide pts accuracy worse than (m)" is set to 20, then 2. Browse down to the "Check Notification Settings" in order to ensure you are going to get an audible Spunch beep!

If you have any queries in advance about MapRun you can message me on 07751932749. If you are a new MapRun user, please make it known at Registration - there will be help available on the day to get you going!

We are still learning about, and experimenting with MapRun capabilities and limitations. **If you don't get a beep at a checkpoint AND you know you are in the right place, then just continue on your**

run and make an appeal to the Video Assistant Referee (VAR) after you have finished! If it is clear from your GPS track that you should be credited for the missing beep checkpoint(s) then you will be! Please make your appeal on the day of the event at the event centre before you go home (so that the results can be finalised for everyone's benefit at the event). Late appeals will only be considered in exceptional circumstances!

Registration / Start & Finish Process

Registration will be at the southern end of the car park and will be open from 1000 to 1100. Please arrive early - especially if you intend to do a long course - don't all leave it until the last minute! There will be a rolling start, at your convenience from 1045 to 1130. (This is to help spread the impact on the start / finish officials).

- On arrival go to registration to have your name checked off on the start / safety list. For those entering on the day pay for your entry online via SiEntries or by CASH only. There will be no card machine!
- You can then proceed to the Pre Start 300m away at the north end of the Mill complex. The Pre Start official will issue you with a map and get you started. Last start at 1130ish. Do not press 'go to start' on MapRun on your phone or proceed to the 'go to start' stage on your Garmin until you are at the pre-start. When your GPS has settled you can take a map and proceed to the start.
- If you do not get a beep at the start, return to the pre-start and we will try to fix any problem. DO NOT continue unless you have got the start 'beep'.
- The finish will be close to the pre start. You must get a 'beep' at the finish to complete your run correctly. You MUST report your name to the finish official so we know you have returned safely and can tick you back-in on the safety list.

Terrain/Event Notes

- The event area is a 50/50 mix of Bollington town and surrounding scenic countryside. The urban part includes a disused railway line (now a foot / cycleway), a canal with a good tow-path, some pockets of parkland, and a mixture of old and new housing and streets. The countryside part varies from gently rising farmland criss-crossed by a good path network, and minor lanes, to the steep sided Kerridge Ridge with its amazing local views.
- Both the Town and Country parts have hilly sections but these can generally be avoided on the shorter courses.
- The underfoot conditions are excellent for running / walking both in the town (tarmac / cinder) and in the countryside (minor lanes, cinder tracks, well maintained footpaths).
- The ground conditions are reasonably dry 3 days before the event. Trail shoes are recommended.
- We have marked some paths and roads as out of bounds using the symbol XXX in purple. This includes unclassified tracks/roads where access is not permitted.
- In the countryside part of the map (OS) we have amended the map to show where access is permitted and to clarify where footpaths exist on the ground. We used the green dash (right of way) symbol to do this so these corrections will look like the other rights of way on the map.

Safety & Reputation

Roads / traffic – Some of your course is likely to be on roads with varying traffic levels. Please take great care at all times when using these and be ready to move off the road if needed. Be especially careful in the surroundings of the event centre where the start, finish and car park are, and where there will be others both in vehicles and on foot.

Other visitors & locals – Please give way to horse riders, cyclists, other runners and walkers and their dogs - all popular in this area. If you meet other competitors, members of the public or land owners (particularly around farm buildings and locals' homes) please behave with courtesy.

Livestock - there is livestock in some of the fields. In all cases be prepared to pass wide and slow around livestock.

Weather – the forecast for the day is mild (15degC) with a risk of showers, however, some parts of the event area can be very exposed to the wind and it can feel like an entirely different season compared

to the relatively low start / finish. Please plan to dress accordingly and consider carrying a waterproof or warmer layer.

Please do not go off-piste and under no circumstances should you trespass or cross fences or walls other than at crossing points. Take great care at the stiles.

Dogs - Well behaved dogs are allowed and welcome in the car park and on the course. Please keep your dog under control at all times, and on a lead when around other animals, humans and traffic.

Always observe the [Countryside Code](#)

Under 16s must be accompanied by a parent/guardian

Please carry a mobile phone for safety. The emergency phone number is Andy on 07751 932749. Please put this into your phone. It can be used if you are lost / injured / need to be recovered or to report any other situations requiring urgent attention

You must report to the finish at the end of your run so that we know you are back

MapRun Live Tracking

MapRun Live Tracking provides the MapRun administrator a real time view of where the runners are located during the event. Periodically during your run (eg. every 60 seconds) the MapRun App sends your location to the MapRun system. The size of the data transmitted is trivial, and there is an insignificant impact on the phone's battery. The runners' location appears on the administrator's console, and for data protection reasons, nowhere else.

Is every runner to be tracked? No. Live tracking doesn't work with Garmin, and anyone can use "Options and Settings" on their smartphone App to turn Live tracking on or off.

Why do we use live tracking? Because it is an additional safety feature. In the event that a participant fails to return to the finish, this feature might just help us come and find you!

Acknowledgements

Big shout outs to Adelphi Properties, Adelphi Group, AW Muscle & Fitness Gym, and Bollington Town Council all of who have helped enable this event at short notice.

That's all - see you on Sunday!

Andy