

## **Summer Spunch 1 - Ludworth - Devonshire Arms - Thursday 27 April 23**

### **Final Details V2 - PLEASE READ**

#### **Event Centre**

Registration, start, finish, toilets and pub food & drink are all at the Devonshire Arms, 307 Longhurst Lane, Mellor, Stockport, SK6 5PP. <https://what3words.com/wigging.tailwind.reef>

It is about 3k south east of Marple Bridge / 4k north west of New Mills. It will not be signed. The Devonshire Arms can be found on Google Maps.

#### **Parking**

**Please do not park in the pub car parks.** We are saving their car park space for their other customers.

Please find your own parking (there will be no parking officials) as below:

1. Alongside Longhurst Lane just west of the pub, alongside the playing fields. There is space for about 20 cars.
2. When Longhurst Lane is full, turn north up Church Road and park in the spacious church car park. Park at the back first and fill it up from there. It is about 500m to walk back to the pub.

Thanks to Mellor Parish Center for letting us use their car park!

**Please share transport wherever possible, arrive early and park legally and safely.**

If you are running late don't panic - we will give you a late start within reason!



Public Transport: Marple Railway station is 2.7k from the pub. If you wish to come by train please let me know in advance and we will try to get you picked up & dropped off.

## **Event Format**

The event is a 60 or 90 minute score event using an enlarged and enhanced extract of the OS Explorer Map at a scale of 1:14,000. You can choose whether to go for 60 or 90 minutes when you "Select Event" on the MapRun app. There are 52 checkpoints – you visit as many as you can within your chosen time limit. Each checkpoint visited scores you 20 points. There is a 10 point penalty for each minute or part minute that you are late back.

There are no flags or markers at the checkpoints, and nor is there a description sheet as all checkpoints are at (or very near to) a self-evident feature (e.g. pond, junction, footbridge etc) on the map. A handful of checkpoints do have descriptions printed on the map for added clarity. **You must stay on the rights of way and within allowable open access areas\* (see below) as shown on the map - you must not take "illegal" short-cuts or trespass across fields or other private land where there is no public right of way. You must not cross walls and fences other than at recognised stiles & gates etc. Nor must you use routes which are marked as prohibited. If you are in any doubt about interpreting the map, please ask or look at the OS legend here: <https://www.ordnancesurvey.co.uk/documents/25k-raster-legend.pdf>**

The MapRun app will be used for start and finish timing, recording visits to checkpoints and results production. In order to feature in the results you will need to use the MapRun (V7) app on your smartphone or MapRunG on your Garmin. If you are using a Garmin, please also carry your mobile phone for safety reasons.

We are still learning about, and experimenting with MapRun capabilities and limitations. **If you don't get a beep at a control site AND you know you are in the right place, then just continue on your run and make an appeal to the Video Assistant Referee (VAR) after you have finished!** If it is clear from your GPS track that you should be credited with the points for the missing beep control(s) then you will be! Please make your appeal on the day of the event at the event centre before you go home (so that the results can be finalised for everyone's benefit at the event). Late appeals will only be considered in exceptional circumstances!

You will be issued with a waterproof A4 map. A compass may be useful (but not mandatory) and a watch to ensure you stay within the time limit. (You won't need a dibber, or pencil or any description sheet).

## **Registration / Start & Finish Process**

Registration will be in the pub garden room and will open from 1730 to 1845. Please arrive early - don't all leave it until the last minute!

There will be a rolling start, at your convenience from 1815 to 1900. (This is to help spread the impact on the start / finish official).

- On arrival go to registration to have your name checked off on the start / safety list. For those entering on the day pay for your entry by CASH or via SiEntries only. There will be no card machine.
- You can then proceed to the adjacent Pre Start. The Pre Start official will issue you with a map and get you started. Last start at 1900ish. Do not press 'go to start' on MapRun on your phone or proceed to the 'go to start' stage on your Garmin until you are at the pre-start. When your GPS has settled you can take a map and proceed to the start.
- If you do not get a beep at the start, return to the pre-start and we will try to fix any problem. DO NOT continue unless you have got the start 'beep'.
- The finish will be in the pub garden. You must get a 'beep' at the finish to complete your run correctly. Please report to the finish official so we know you have returned safely and get ticked back-in on the safety list..

## **Terrain/Event Notes**

- The event area is a scenic valley system, pleasantly hilly, rising from around 180m to moorland at 300m.
- The ground conditions are reasonably dry 3 days before the event, and the area provides excellent running. Some field margins are wet and some stream crossings are muddy. Trail shoes with good grip are recommended as a good balance (orienteeing studs or fell shoes not necessary)

- All controls are either on or just next to roads or rights of way apart from two controls, which are in open access land. These are readily accessible from adjoining paths.
- We have marked some paths and roads as out of bounds using the symbol XXX in purple. This includes unclassified (white) tracks where access is not permitted. There are two busy roads also marked as out of bounds:
  - Longhurst Lane near the start and finish. This road can be busy at rush hour. Where marked as out of bounds it is narrow with no pavement.
  - The A626 in the north-west of the map.
- We have amended the map to show unclassified (white) tracks where access is permitted and to clarify where footpaths exist on the ground. We used the green dash (right of way) symbol to do this so these corrections will look like the other rights of way on the map.
- Rough or overgrown footpaths have been marked with a purple dash and indicated with an exclamation mark. Progress along these paths is generally slower than other paths.
- We are early enough in the year that vegetation growth is still low. All checking was done in shorts in mid-April.
- Not all footpaths are visible on the ground and signs are occasionally sparse in some farms or at junctions with roads. Generally all stiles/crossings exist and the fence/wall boundaries are accurate.

### **Safety & Reputation**

Roads / traffic – the majority of the course is off road, however you may use some, generally quiet roads. Please take great care at all times when using these and be ready to move off the road if needed. Be especially careful in the surroundings of the pub where the start and finish are, and where there will be other pub users both in vehicles and on foot.

Other visitors & locals – Please give way to horse riders, cyclists, other runners and walkers and their dogs - all popular evening activities around here, especially horse riding. If you meet other competitors, members of the public or land owners (particularly around farm buildings and locals' homes) please behave with courtesy.

Livestock - there is livestock in the fields:

- Cows. It is early enough in the year that there are not many out yet. One field of young dairy cows was found and is marked on the map.  
Sheep. There are a lot of sheep and lambs on higher ground. Be prepared to run slowly or walk through these fields.
- Horses. A few fields have horses.
- In all cases be prepared to pass wide and slow around livestock.

Weather – the forecast for the evening is dry and mild, however, the event area can be very exposed to the wind and it can feel like an entirely different season compared to the relatively low start / finish. It is also in the evening and in April (snow is not unheard of). Please plan to dress accordingly and consider carrying a waterproof or warmer layer.

Please do not go off-piste and under no circumstances should you trespass or cross fences or walls other than at crossing points. Take great care at the stiles.

Dogs - are allowed in the pub, the pub garden and on the course. Please keep your dog under control at all times, especially around other animals and humans.

Always observe the [Countryside Code](#)

Under 16s must be accompanied by a parent/guardian

Please carry a mobile phone for safety

**You must report to the finish at the end of your run so that we know you are back**

## Using MapRun

You will need to have the MapRun (V7) app on your smartphone (MapRunG for Garmin users). Your phone or Garmin should "beep" at each checkpoint (if you are in the right place!). If you previously used MapRun6 you should replace it with the new version which is just called MapRun!

Whilst you are at home, before you come to the event:

-Ensure you have the app loaded on your device and your user name details entered

-Ensure your device battery is well charged

-"Select Event" from the MapRun home screen on the app and download the **UK/Manchester/Spunch/Ludworth 60 or 90** event

-Also I recommend going to "Options and Settings" from the MapRun home screen and checking 2 settings. 1. Check that the "Hide pts accuracy worse than (m)" is set to 20, then 2. Browse down to the "Check Notification Settings" in order to ensure you are going to get an audible Spunch beep!

If you have any queries in advance about MapRun you can message me on 07751932749. If you are a new MapRun user, please make it known at Registration - there will be help available on the day to get you going!

## MapRun Live Tracking

MapRun Live Tracking provides the MapRun administrator a real time view of where the runners are located during the event. Periodically during your run (eg. every 60 seconds) the MapRun App sends your location to the MapRun system. The size of the data transmitted is trivial, and there is an insignificant impact on the phone's battery. The runners' location appears on the administrator's console, and for data protection reasons, nowhere else.

Is every runner to be tracked? No. Live tracking doesn't work with Garmin, and anyone can use "Options and Settings" on their smartphone App to turn Live tracking on or off.

Why do we use live tracking? Because it is an additional safety feature. In the event that a participant fails to return to the finish, this feature might just help us come and find you!

That's all - see you Thursday evening!

Andy & Simon

**\*open access areas:** There is an area of open access land on the map. It is shown with a highlighted boundary as below. This is an area where you CAN go off the marked paths, but you must still only cross walls or fences at established crossing points.

